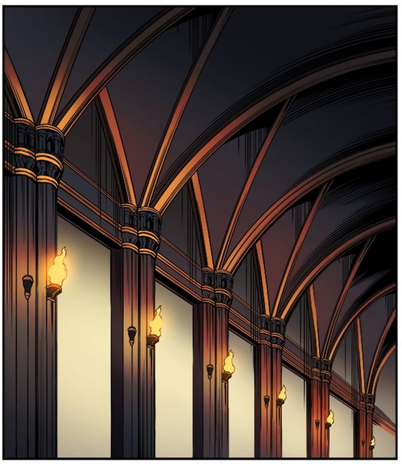
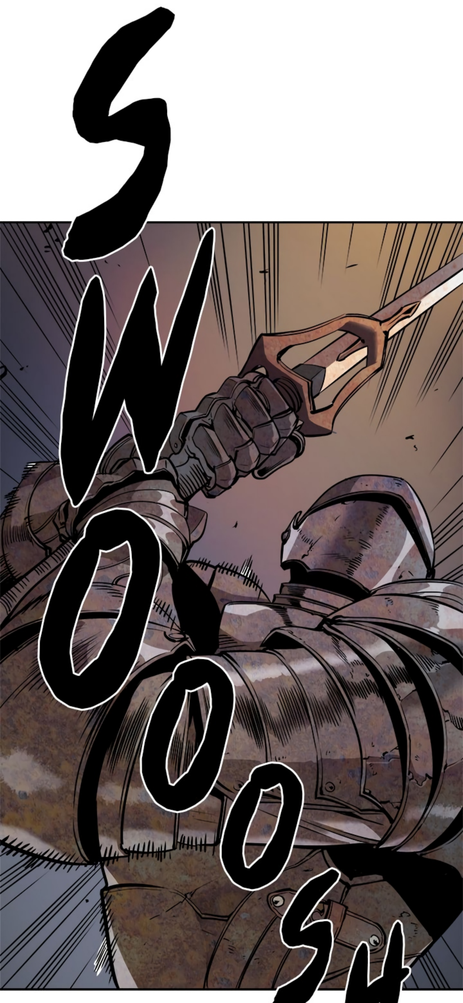
Solo Leveling

Art · DUBU(REDICE STUDIO)
Original Novel · Chugong
Story · h-goon

38



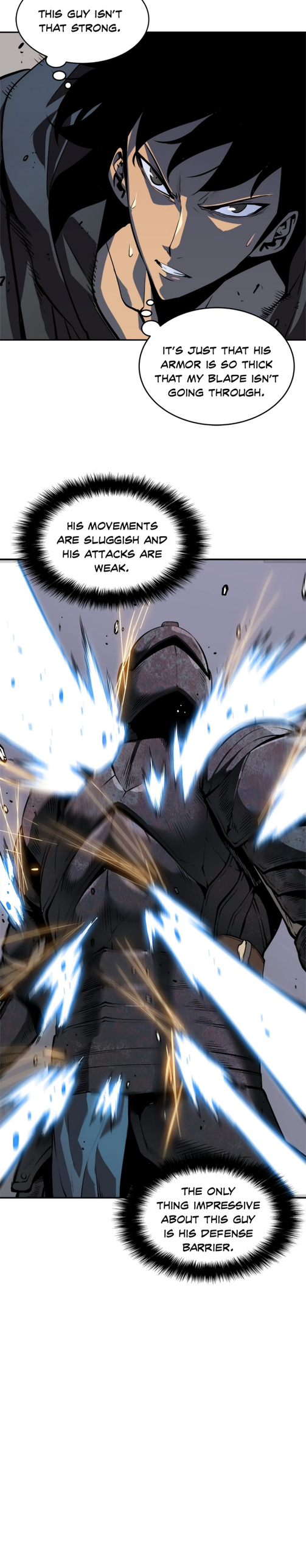


SHING

THUNK
[ACTIVE]
CRITICAL ATTACK
LV. 1
70 MANA REQUIRED.
FOR DAGGERS ONLY.
YOUR ATTACKS HAVE BECOME MORE EFFICIENT.
YOU ARE NOW ABLE TO FIND YOUR OPPONENT'S
VITAL POINTS AND INFLICT CRITICAL DAMAGE.

NOTICE

-[SKILL: SPEED] HAS BEEN ACTIVATED.
-YOUR SPEED HAS INCREASED BY 30%.
-1 MANA WILL BE CONSUMED EVERY MINUTE WHILE THIS EFFECT IS IN USE.


THIS GUY ISN'T THAT STRONG.
IT'S JUST THAT HIS ARMOR IS SO THICK THAT MY BLADE ISN'T GOING THROUGH.
HIS MOVEMENTS ARE SLUGGISH AND HIS ATTACKS ARE WEAK.
THE ONLY THING IMPRESSIVE ABOUT THIS GUY IS HIS DEFENSE BARRIER.

YOU'RE PRETTY SLOPPY. DON'T YOU KNOW THAT BIG MOVEMENTS ONLY CREATE MORE OPENINGS FOR YOUR OPPONENT?
SWOOSH

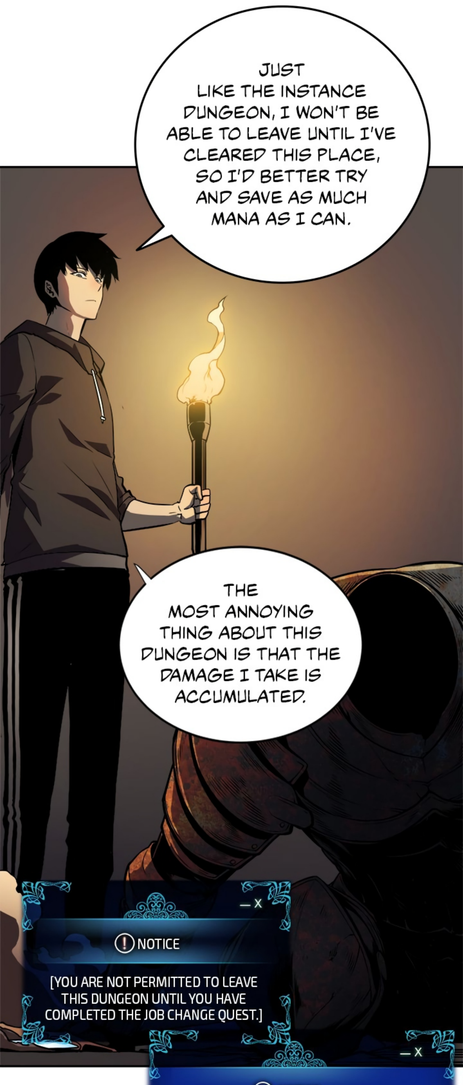
I ALREADY HAVE EXPERIENCE FIGHTING AGAINST FOES WITH THICK ARMOR THAT MY BLADE COULDN'T PIERCE.
GRAB

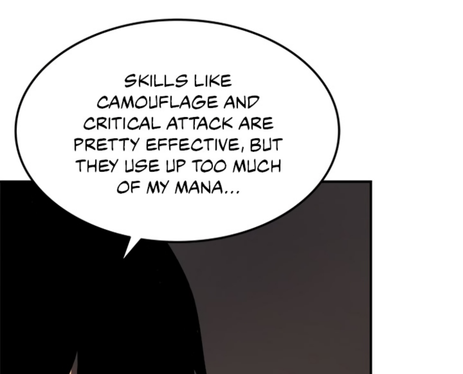
CRUSH

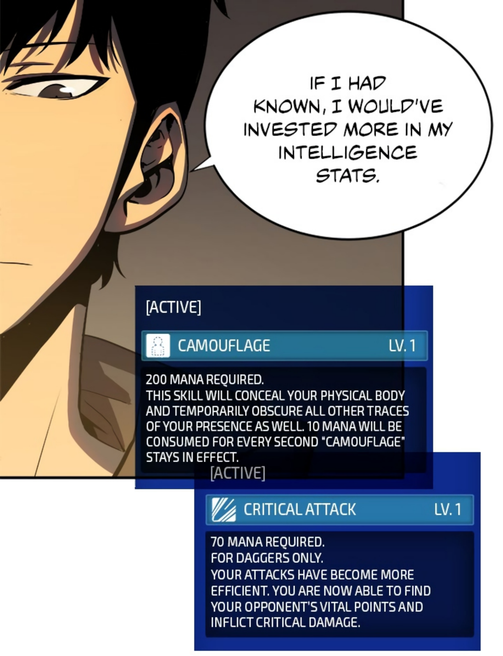
— X
NOTICE
[YOU HAVE DEFEATED A KNIGHT!]

I WON'T BE ABLE TO AVOID LONG, DRAWN OUT BATTLES AGAINST MAGIC BEASTS LIKE THIS ONE.
IS THIS GUY EVEN A MAGIC BEAST?
CLATTER
A HUMANOID BEAST...
I'LL BE IN FOR QUITE A RIDE IF GUYS LIKE THIS KEEP POPPING UP.

IT'S HARDER TO SEE BECAUSE I'M USING A TORCH INSTEAD OF A GLOWING STONE.


JUST LIKE THE INSTANCE DUNGEON, I WON'T BE ABLE TO LEAVE UNTIL I'VE CLEARED THIS PLACE, SO I'D BETTER TRY AND SAVE AS MUCH MANA AS I CAN.
THE MOST ANNOYING THING ABOUT THIS DUNGEON IS THAT THE DAMAGE I TAKE IS ACCUMULATED.
NOTICE
[YOU ARE NOT PERMITTED TO LEAVE THIS DUNGEON UNTIL YOU HAVE COMPLETED THE JOB CHANGE QUEST.]
NOTICE
[CONSUMING POTIONS WITHIN THIS DUNGEON WILL HAVE NO EFFECT AND THE SHOP FUNCTION HAS BEEN DISABLED. YOU WILL ALSO NOT BE ABLE TO RECOVER YOUR STATUS UPON LEVELING UP.]


SKILLS LIKE CAMOUFLAGE AND CRITICAL ATTACK ARE PRETTY EFFECTIVE, BUT THEY USE UP TOO MUCH OF MY MANA...



[ACTIVE]

CAMOUFLAGE LV. 1

200 MANA REQUIRED.
THIS SKILL WILL CONCEAL YOUR PHYSICAL BODY AND TEMPORARILY OBSCURE ALL OTHER TRACES OF YOUR PRESENCE AS WELL. 10 MANA WILL BE CONSUMED FOR EVERY SECOND "CAMOUFLAGE" STAYS IN EFFECT.

[ACTIVE]

CRITICAL ATTACK LV. 1

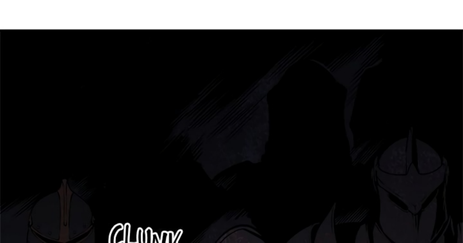
70 MANA REQUIRED.
FOR DAGGERS ONLY.
YOUR ATTACKS HAVE BECOME MORE EFFICIENT. YOU ARE NOW ABLE TO FIND YOUR OPPONENT'S VITAL POINTS AND INFLICT CRITICAL DAMAGE.

THE RANK OF THIS DUNGEON IS UNKNOWN, I CAN'T HEAL MYSELF, AND RUNNING AWAY ISN'T AN OPTION.
THIS DUNGEON IS VERY HIGH-RISK.
THIS JOB CHANGE QUEST... WON'T BE EASY.
IT'LL TAKE ME HOURS TO CLEAR THIS QUEST... NO, IT MAY EVEN TAKE ME DAYS, SO THE FACT THAT I CAN'T HEAL MYSELF MEANS...

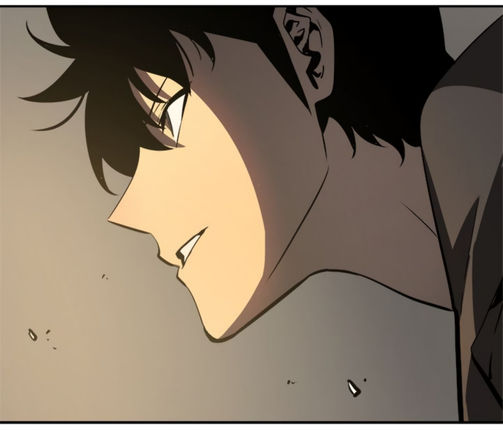
WAIT, I DON'T THINK I'VE EVEN COMPLETED MY DAILY QUEST TODAY.
I THOUGHT I COULD FINISH THIS QUEST QUICKLY, SO I WAS GOING TO DO IT LATER TONIGHT.
I FEEL LIKE I'LL BE CHASED AROUND BY A CENTIPEDE AGAIN IF I DON'T GET IT DONE BY MIDNIGHT...

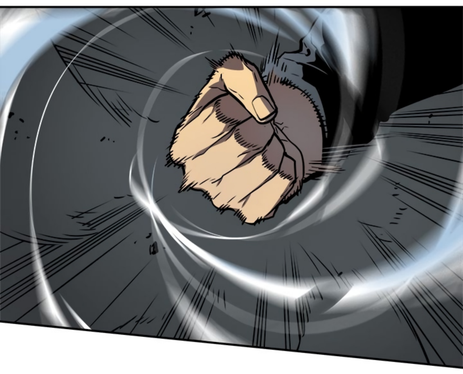
I'M CUTTING IT A BIT CLOSE. I'LL HAVE TO GET THROUGH THIS JOB CHANGE QUEST AS QUICKLY AS POSSIBLE SO THAT I CAN FINISH MY DAILY QUEST AS WELL.
NO, WAIT.
I WAS TOO BUSY TRYING TO RUN AWAY LAST TIME, BUT AT MY CURRENT LEVEL, I FEEL LIKE I COULD BEAT A POISONOUS GIANT CENTIPEDE.
CLUNK

BUT BEFORE I DO ANY OF THAT...


CLUNK

CLUNK
CLUNK
...I NEED TO TAKE CARE OF THESE LUMPS OF METAL. THEIR ONLY STRONG SUIT IS THEIR DEFENSE SKILLS.
FWOOSH



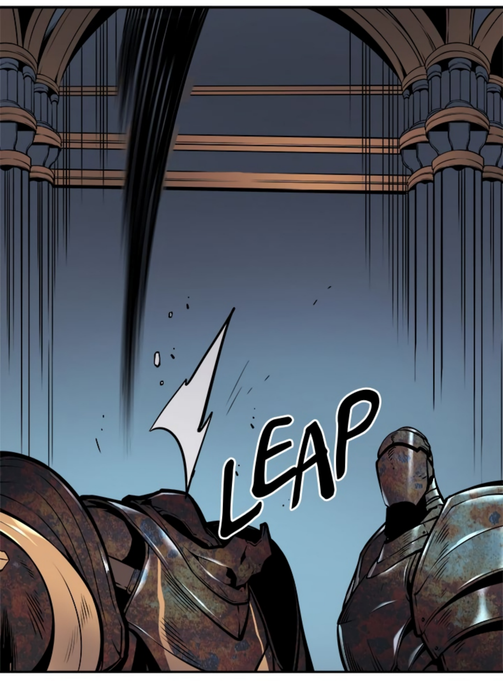


THUNK

SWOOSH

WHAM

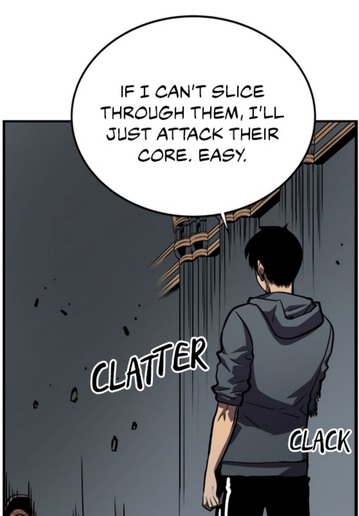
SHUNK


LEAP

GRAB

CRUSH

TAP


IF I CAN'T SLICE THROUGH THEM, I'LL JUST ATTACK THEIR CORE. EASY.
CLATTER
CLACK

NOTICE

[YOU HAVE DEFEATED A KNIGHT!]
[YOU HAVE DEFEATED A KNIGHT!]
[YOU HAVE DEFEATED A KNIGHT!]

SOME OF THESE GUYS DROPPED SOME PRETTY GREAT ITEMS.

[ITEM: LEATHER POUCH]
TYPE: MISCELLANEOUS

A POUCH TO CARRY YOUR MONEY IN.

[ITEM: HIGH-RANKING KNIGHT'S CHESTPLATE]
LEVEL OF DIFFICULTY: B
TYPE: DEFENSE ITEM

PHYSICAL DAMAGE REDUCED BY 7%.
(SLOWS MOVEMENT IF STRENGTH IS BELOW 80.)

I'M GLAD EQUIPPABLE ITEMS DON'T SHOW UP IN REAL LIFE.

I'D BECOME A LAUGHING STOCK IF PEOPLE COULD SEE THE ACTUAL DESIGN OF THIS THING.

VWOOM

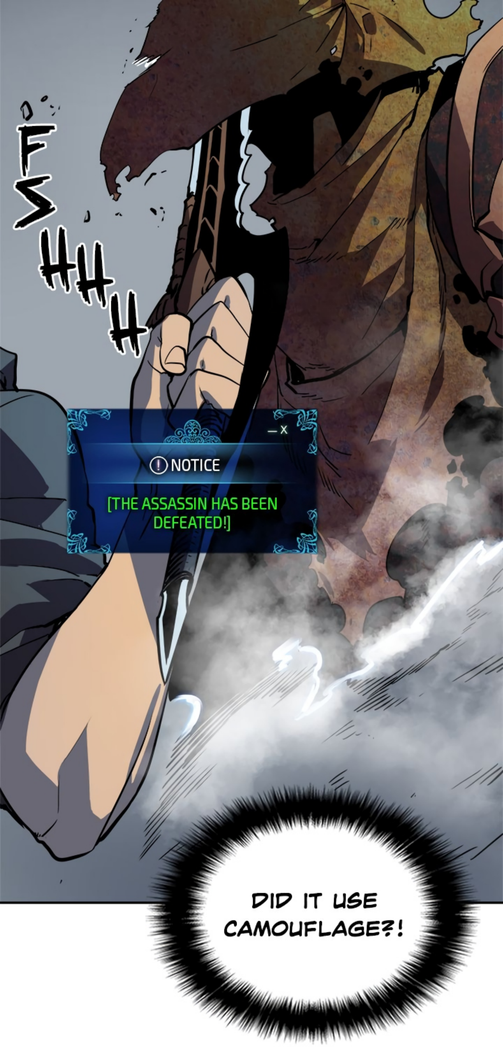
DOES THIS ARMOR STILL PROVIDE DEFENSE EVEN THOUGH IT'S NOT PHYSICALLY VISIBLE?

[ITEM: LEATHER POUCH]
HAS BEEN OPENED.
YOU HAVE RECEIVED
[30,000 GOLD].

THIS IS
THE FIRST TIME I'M
RECEIVING AN ITEM
THAT CONTAINS
GOLD.
AND
30 THOUSAND
GOLD, AT
THAT.

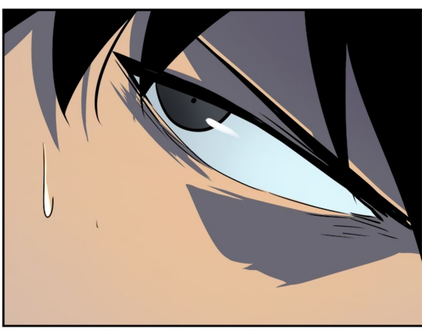
[TOTAL GOLD: 863,400G]

STAB


FSHHH
NOTICE
[THE ASSASSIN HAS BEEN DEFEATED!]
DID IT USE CAMOUFLAGE?!

I'LL BE ENCOUNTERING BEASTS THAT KNOW HOW TO USE CAMOUFLAGE?
GLOW
WHOOSH

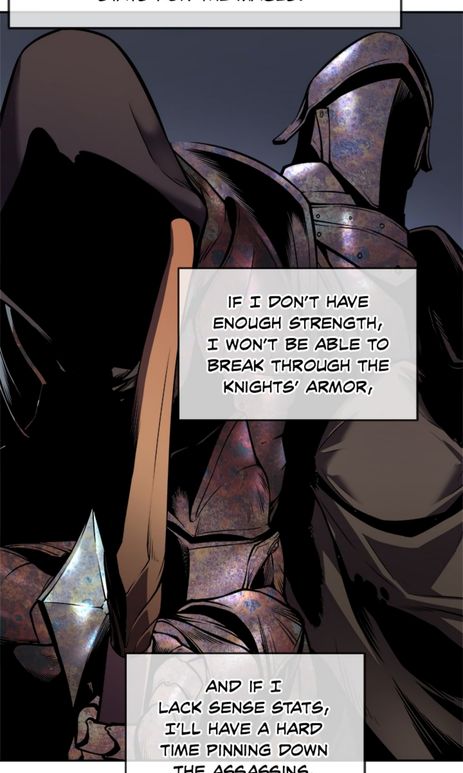
IT'S AS IF...



...I'M REFIGHTING MY PREVIOUS BATTLES.

BECAUSE THERE ARE MULTIPLE TYPES OF MONSTERS, I NEED TO USE DIFFERENT ABILITIES IN ORDER TO COUNTER EACH KIND.

I NEED TO USE MY STRENGTH STATS TO FIGHT THE KNIGHTS, SENSE STATS FOR THE ASSASSINS, AGILITY STATS FOR THE ARCHERS, AND HEALTH STATS FOR THE MAGES.



IF I DON'T HAVE ENOUGH STRENGTH, I WON'T BE ABLE TO BREAK THROUGH THE KNIGHTS' ARMOR,

AND IF I LACK SENSE STATS, I'LL HAVE A HARD TIME PINNING DOWN THE ASSASSINS.

I DIDN'T INVEST ENOUGH ABILITY POINTS IN MY INTELLIGENCE STATS, SO I NEED TO SAVE AS MUCH MANA AS I CAN, WHICH MEANS I HAVE NO CHOICE BUT TO HOLD BACK ON USING MY SKILLS.

[FATIGUE: 66]

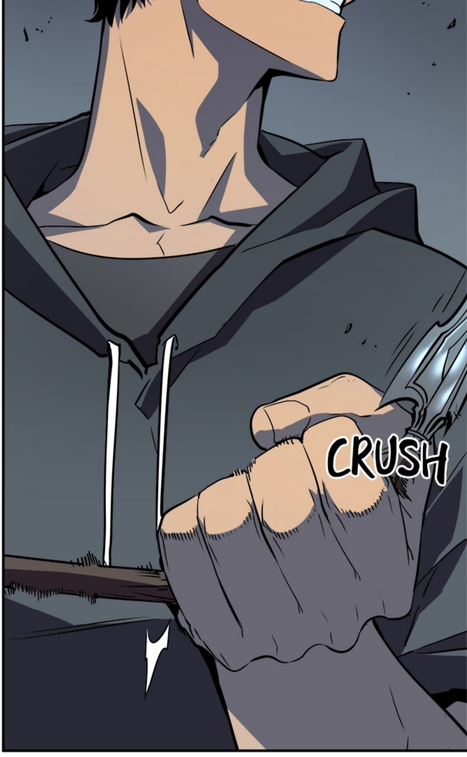
MY FATIGUE LEVEL IS RISING. I NEED TO FINISH THIS AS QUICKLY AS POSSIBLE.

I'LL BE AT A DISADVANTAGE THE LONGER THIS DRAGS ON.
HAA
HAA

I NEED TO TAKE A BREAK AND RECOVER SOME OF MY FATIGUE...
FLOP

GRAB

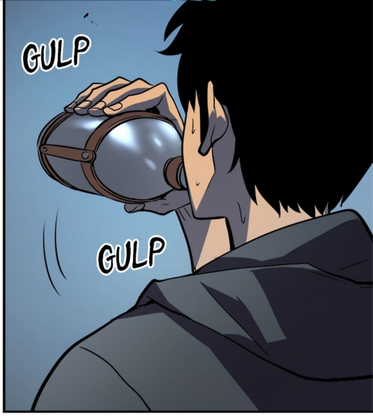
DAMN IT... YOU WON'T EVEN LET ME TAKE A SHORT BREAK?

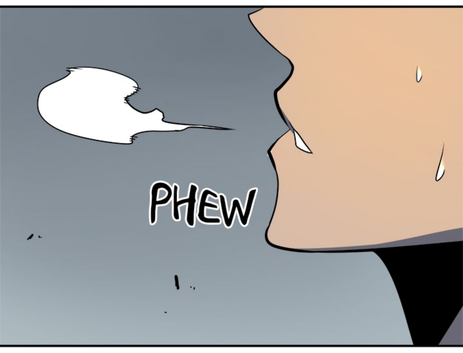

CRUSH

CLUNK
CLUNK

[ITEM: LEATHER POUCH]
HAS BEEN OPENED.

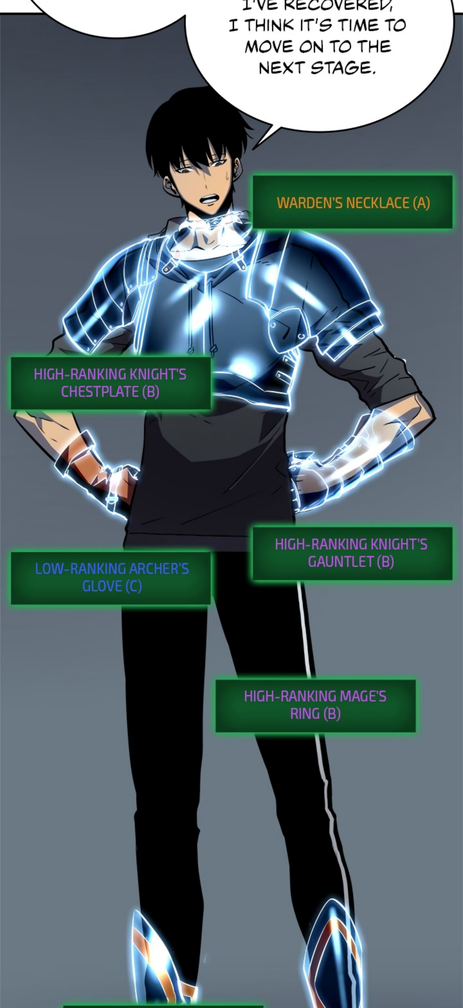
[20,000 GOLD]
YOU HAVE OBTAINED A
[BOTTLE OF LUKEWARM WATER].

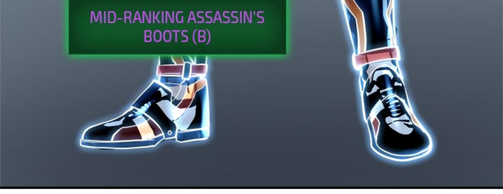




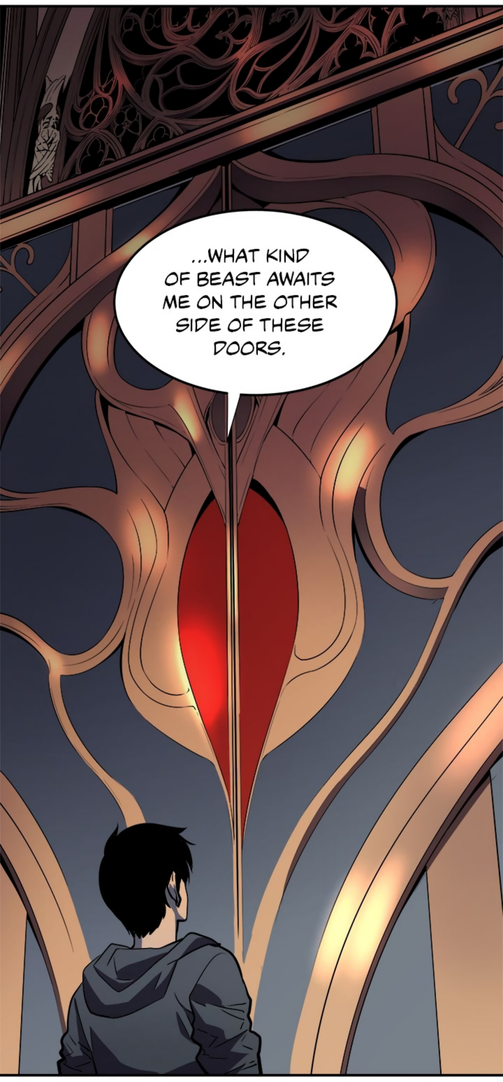
I'VE LEVELED UP QUITE A BIT, AND I'VE ACQUIRED A LOT OF ITEMS.

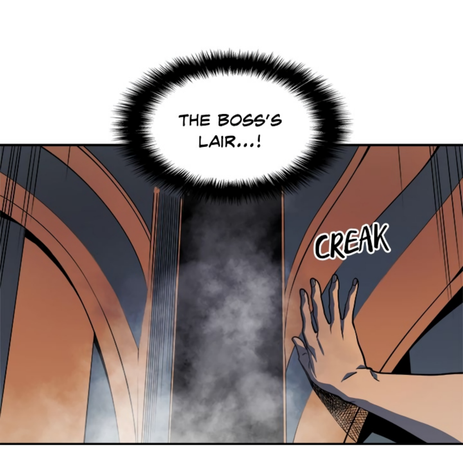
NOW THAT I'VE RECOVERED, I THINK IT'S TIME TO MOVE ON TO THE NEXT STAGE.

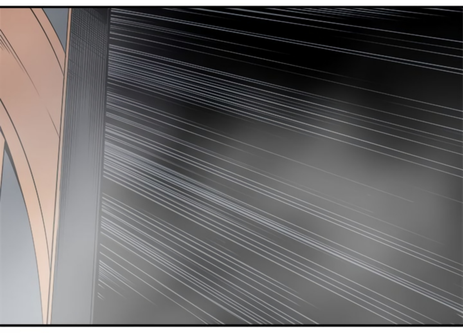



MID-RANKING ASSASSIN'S BOOTS (B)

BUT EVEN THOUGH I'VE LEVELED UP, I HAVE NO IDEA...

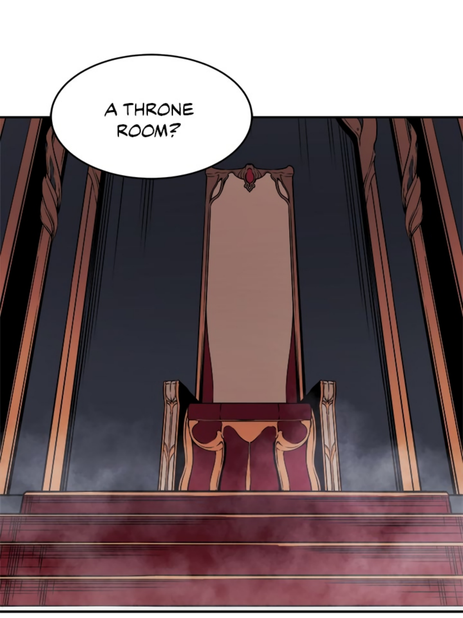

...WHAT KIND OF BEAST AWAITS ME ON THE OTHER SIDE OF THESE DOORS.





THE COLD AIR IS SENDING SHIVERS DOWN MY SPINE...

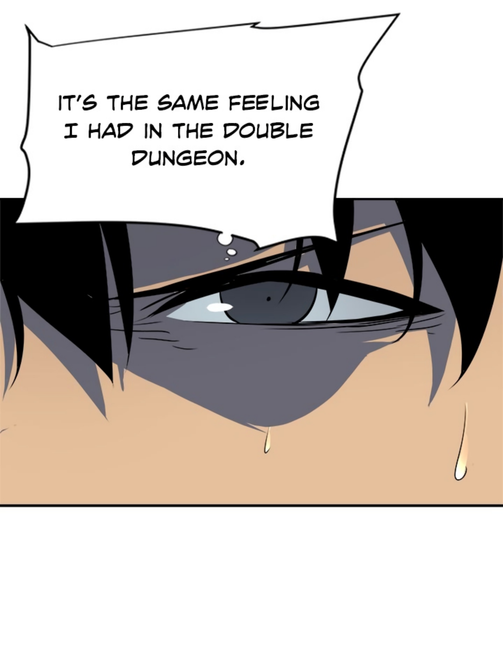
DA
DUN


A THRONE ROOM?

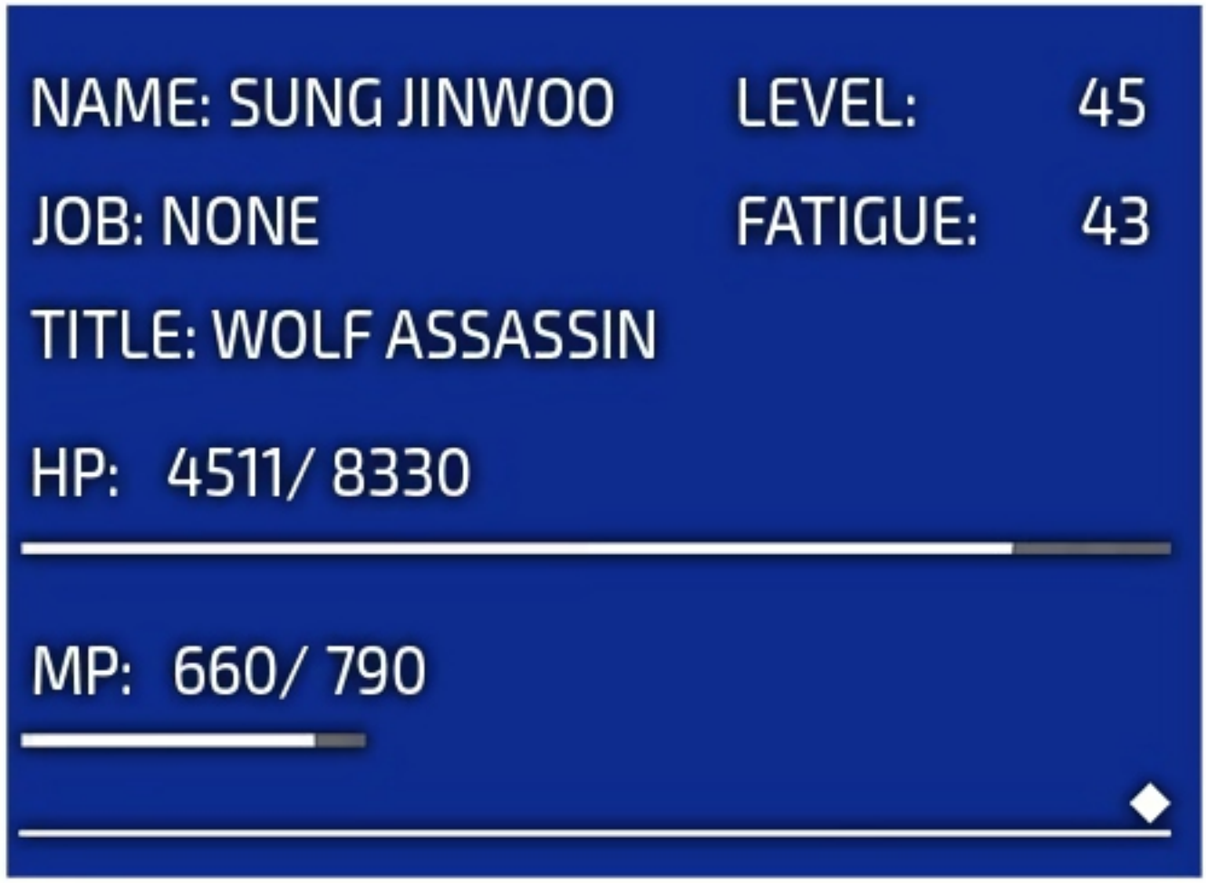
MY EYES...
MY EARS...
MY FINGERTIPS...

CLUNK

EVERY
INCH OF MY BODY
REMEMBERS.


IT'S THE SAME FEELING
I HAD IN THE DOUBLE
DUNGEON.

A CHILLING AURA.


NAME: SUNG JINWOO
LEVEL: 45
JOB: NONE
FATIGUE: 43
TITLE: WOLF ASSASSIN
HP: 4511/ 8330
MP: 660/ 790

To Be Continued...

D&C WEBTOON

Translator: JJoelle

Editor: Michelle Kim